

Deadly Demise D6

Deep Strike

Reanimation Protocols

M8"

T13

SV2+

W24

LD7+

OC8

280 PTS

Base 120x92mm Oval

Base



1KOMMANDO

2BEWEGUNG

Gravitic Pulse

At the start of your opponent's Movement phase, you can select one enemy unit within 18" of and visible to this model. Until the end of the turn, halve the Move characteristic of models in that unit and halve Advance and Charge rolls made for that unit. In addition, if that unit can FLY, until the start of your next Movement phase, roll one D6 each time that unit ends any type of move: on a 4+, that unit suffers D3 mortal wounds.

3BESCHUSS

4x Tesla sphere

ANTI-FLY 4+

SUSTAINED HITS 2

|     |   |    |   |    |   |
|-----|---|----|---|----|---|
| R   | A | BS | S | AP | D |
| 24" | 6 | 3+ | 7 | 0  | 1 |

VERWUNDET

|            |            |          |             |            |
|------------|------------|----------|-------------|------------|
| 2+<br>T1-3 | 3+<br>T4-6 | 4+<br>T7 | 5+<br>T8-13 | 6+<br>T14+ |
|------------|------------|----------|-------------|------------|

4ANGRIFF

5NAHKAMPF

Armoured bulk

|       |   |    |   |    |   |
|-------|---|----|---|----|---|
| R     | A | WS | S | AP | D |
| Melee | 6 | 4+ | 8 | 0  | 1 |

VERWUNDET

|            |            |          |             |            |
|------------|------------|----------|-------------|------------|
| 2+<br>T1-4 | 3+<br>T5-7 | 4+<br>T8 | 5+<br>T9-15 | 6+<br>T16+ |
|------------|------------|----------|-------------|------------|

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W13 · RW 2+ · 24 LP je Modell

WIRD VERWUNDET MIT

|            |              |           |             |            |
|------------|--------------|-----------|-------------|------------|
| 2+<br>S26+ | 3+<br>S14-25 | 4+<br>S13 | 5+<br>S7-12 | 6+<br>S1-6 |
|------------|--------------|-----------|-------------|------------|

RETTUNGSWURF JE DS

|            |             |             |             |             |
|------------|-------------|-------------|-------------|-------------|
| DS 0<br>2+ | DS -1<br>3+ | DS -2<br>4+ | DS -3<br>5+ | DS -4<br>6+ |
|------------|-------------|-------------|-------------|-------------|

Damaged: 1-8 wounds remaining

While this model has 1-8 wounds remaining, subtract 4 from its Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Reanimation Protocols If your Army Faction is NECRONS, at the end of your Command phase, each friendly unit with this ability that is on the battlefield activates its Reanimation Protocols: -...

ANTI This ability always takes the form [ANTI-X Y+].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

AUFSTELLUNG

1x Obelisk

Ausrüstung: 4x Tesla sphere, Armoured bulk