

CRYPTOTHRALLS

CRYPTOTHRALL

M	T	SV	W	LD	OC
5"	4	3+	3	8+	1

AUFSTELLUNG

2x Cryptothrall - Equipped with: Scouring eye, Scythed limbs (32mm)

⚔ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Scouring eye	6"	2	4+	5	-1	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Scythed limbs	Melee	4	4+	5	-1	1

ABILITIES

RULES - Reanimation Protocols

Bound Creation

While this unit is in the same unit as a CRYPTOTEK model, that CRYPTOTEK model has the Feel No Pain 4+ ability.

Cryptek Retinue

At the start of the Declare Battle Formations step, this unit can join one other unit from your army that is being led by a CRYPTOTEK model (a unit cannot have more than one CRYPTOTHRALLS unit joined to it). If it does, until the end of the battle, every model in this unit counts as being part of that Bodyguard unit, and that Bodyguard unit's Starting Strength is increased accordingly.

Systematic Vigour

Each time a CRYPTOTHRALL model in this unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6: on a 2+, do not remove it from play. The destroyed model can fight after the attacking model's unit has finished making its attacks, and it is then removed from play.

