ORKS

BANNERNOB

Support · Waaagh!

M	T	SV	W	LD	OC
6"	5	4+	4	7+	3

30 PTS
Base 40mm

1 KOMMANDO
—

2 BEWEGUNG
—

3 BESCHUSS

Shoota

LETHAL HITS: NON-MONSTER/VEHICLE

RAPID FIRE 1

R	A	BS	S	AP	D
18"	2	5+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

4 ANGRIFF

Waaagh! Banner

This unit has +1 to charge rolls.

5 NAHKAMPF

Kustom Choppa

R	A	WS	S	AP	D
Melee	4	3+	5	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

◆ VERTEIDIGUNG
—

∞ IMMER / EINMALIG
—

GEGEN DIESE EINHEIT

W5 · RW 4+ · 4 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6–9	S5	S3–4	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4+	5+	6+	–	–

REGELN & KEYWORDS KURZ

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Bannernob

Ausrüstung: Shoota, Kustom Choppa

Anführer

This model can be attached to the following units:
- BOYZ
- NOBZ

KEYWORDS Character, Infantry, Bannernob, Support · **FRAKTION** Orks