

ORKS

BIGBOSS

Support Waaagh!

M6"

T5

SV4+

W5

LD7+

OC1

50 PTS

Base 40mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

SluggaCLOSE-QUARTERS

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
12"	1	5+	4	0	1

VERWUNDET

2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+
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4ANGRIFF

5NAHKAMPF

Big ChoppaPRECISION

R	A	WS	S	AP	D
Melee	5	3+	7	-2	2

VERWUNDET

2+ T1-3	3+ T4-6	4+ T7	5+ T8-13	6+ T14+
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Sumfin' to Prove

This unit's melee attacks have +1 to hit rolls.

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 4+ · 5 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
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RETTUNGSWURF JE DS

DS 0 4+	DS -1 5+	DS -2 6+	DS -3 -	DS -4 -
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REGELN & KEYWORDS KURZ

Support

Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Waaagh!

Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Bigboss

Ausrüstung: Slugga, Big Choppa

Anführer

This model can be attached to the following units:

- BOYZ

- BREAKA BOYZ

- NOBZ

KEYWORDS Infantry, Character, Bigboss, Support · FRAKTION Orks