

ORKS

GORKANAUT

Deadly Demise D6 Super-Heavy Walker Waaagh!

M

9"

T

12

SV

2+

W

20

LD

7+

OC

8

RW

6+

325 PTS

Base 170x109mm Oval Base



1

KOMMANDO

2

BEWEGUNG

Gut Hatch

In your Movement phase, when this unit ends a normal move, units embarked within this unit can make an assault disembark move.

3

BESCHUSS

Dual Big Shoota

LETHAL HITS: NON-MONSTER/VEHICLE

RAPID FIRE 4

R	A	BS	S	AP	D
36"	6	5+	5	0	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
------------	------------	----------	------------	------------

Skorcha

BLAST 1 TORRENT

R	A	BS	S	AP	D
12"	3	-	5	0	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
------------	------------	----------	------------	------------

Deffstorm Mega-shoota - Aimed

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
36"	20	5+	6	-1	1

VERWUNDET

2+ T1-3	3+ T4-5	4+ T6	5+ T7-11	6+ T12+
------------	------------	----------	-------------	------------

4

ANGRIFF

5

NAHKAMPF

Klaw of Gork

CLEAVE 3

R	A	WS	S	AP	D
Melee	6	3+	18	-3	6

VERWUNDET

2+ T1-9	3+ T10-17	4+ T18	5+ T19-35	6+ T36+
------------	--------------	-----------	--------------	------------

Big an' Stompy

This unit's melee attacks can re-roll hit rolls of 1.

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W12 · RW 2+ · 6++ · 20 LP je Modell

WIRD VERWUNDET MIT

2+ S24+	3+ S13-23	4+ S12	5+ S7-11	6+ S1-6
------------	--------------	-----------	-------------	------------

RETTUNGSWURF JE DS

DS 0 2+	DS -1 3+	DS -2 4+	DS -3 5+	DS -4 6+
------------	-------------	-------------	-------------	-------------

REGELN & KEYWORDS KURZ

Deadly Demise D6 This ability always takes the form Deadly Demise X.

Super-Heavy Walker Each time a unit with this ability makes a normal, advance or fall-back move: - Models in that unit can move through models (including MONSTER/VEHICLE models, but exclud...

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Gorkanaut

Ausrüstung: Dual Big Shoota, Skorcha, Deffstorm Mega-shoota - Aimed, Deffstorm Mega-shoota - Point Blank, Rokkit Launcha - Blasta, Rokkit Launcha - Busta, Klaw of Gork

Transport

This model has a transport capacity of 12 ORKS INFANTRY models It cannot transport GHAZGHKULL THRAKA models. Each MEGA ARMOUR/JUMP PACK model takes up the space of 2 models.

KEYWORDS Vehicle, Titanic, Towering, Walker, Transport, Gorkanaut · FRAKTION Orks