

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Big Skorcha

BLAST 2TORRENT

R	A	BS	S	AP	D
18"	3	-	5	-1	1

VERWUNDET

2+ T1–2	3+ T3–4	4+ T5	5+ T6–9	6+ T10+
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Kustom Big Shoota

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
18"	8	5+	4	0	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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Kustom Shoota

LETHAL HITS: NON-MONSTER/VEHICLE

RAPID FIRE 2

R	A	BS	S	AP	D
18"	4	5+	4	0	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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► Kombi-rokkit - Busta Rokkit

R	A	BS	S	AP	D
24"	1	5+	10	-2	3

VERWUNDET

2+ T1–5	3+ T6–9	4+ T10	5+ T11–19	6+ T20+
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► Kombi-rokkit - Shoota

LETHAL HITS: NON-MONSTER/VEHICLE

RAPID FIRE 1

R	A	BS	S	AP	D
18"	2	5+	4	0	1

VERWUNDET

2+ T1–2	3+ T3	4+ T4	5+ T5–7	6+ T8+
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Ammo Runts (Once per battle, per unit)

In your Shooting phase, when this unit is selected to shoot, you can use this ability. If you do, this unit's ranged attacks have +1 to hit rolls.

Place any number of Ammo Runt tokens next to the unit, removing them when this ability is used.

4ANGRIFF

Get Out da Way!

While making a charge move, this unit can move through models (excluding MONSTER/VEHICLE models).

5NAHKAMPF

Big Choppa

CLEAVE 2

R	A	WS	S	AP	D
Melee	4	3+	7	-1	2

VERWUNDET

2+ T1–3	3+ T4–6	4+ T7	5+ T8–13	6+ T14+
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Kustom Choppa

R	A	WS	S	AP	D
Melee	4	3+	5	-2	2

VERWUNDET

2+ T1–2	3+ T3–4	4+ T5	5+ T6–9	6+ T10+
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Kustom Krumpa

R	A	WS	S	AP	D
Melee	3	3+	10	-2	2

VERWUNDET

2+ T1–5	3+ T6–9	4+ T10	5+ T11–19	6+ T20+
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VERTEIDIGUNG

∞IMMER / EINMALIG

Paired Krumpas

Attacks made with this model's Kustom Krumpa weapon can re-roll hit rolls and wound rolls.

GEGEN DIESE EINHEIT

W5 · RW 4+ · 3 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6–9	4+ S5	5+ S3–4	6+ S1–2
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RETTUNGSWURF JE DS

DS 0 4+	DS -1 5+	DS -2 6+	DS -3 -	DS -4 -
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REGELN & KEYWORDS KURZ

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

5-10x Nob w/ Kustom Shoota and Kustom Krumpa oder Nob w/ Kombi-rokkit and Kustom Krumpa

Ausrüstung: Big Skorcha, Kustom Big Shoota, Kustom Shoota, ► Kombi-rokkit - Busta Rokkit, ► Kombi-rokkit - Shoota, Big Choppa, Kustom Choppa, Kustom Krumpa

- This model's Kustom Shoota can be replaced with 1x Kombi-rokkit.
- This model's Kustom Krumpa and Kustom Shoota can be replaced with 1x Big Choppa, 1x Kustom Choppa or 1x Kustom Choppa.

KEYWORDS Infantry, Nobz, Explosives · FRAKTION Orks