

Waaagh!

M

6"

T

5

SV

4+

W

3

LD

7+

OC

1

160 PTS

Base 32mm, Boss Nob:
40mm



1

KOMMANDO

2

BEWEGUNG

Bomb Squig (Once per turn, twice per battle, per unit)

In your Movement phase, when this unit ends a normal move, you can select one visible enemy unit within 12" of this unit and roll one D6:

- On a 3+, that enemy unit suffers D3 mortal wounds.

Place two Bomb Squig tokens next to the unit, removing one each time this ability is used.

3

BESCHUSS

Rokkit pistol **CLOSE-QUARTERS**

R	A	BS	S	AP	D
12"	1	4+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

► **Busta Rokkit Launcha - Hunter (Hunter: MONSTER/VEHICLE)**

R	A	BS	S	AP	D
24"	3	4+	12	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

► **Busta Rokkit Launcha - Standard**

R	A	BS	S	AP	D
24"	2	4+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

Pulsa Rokkit (Once per battle, per unit)

In your Shooting phase, when this unit is selected to shoot, you can select one enemy MONSTER/VEHICLE unit within 24" of this unit. If you do, this unit's attacks that target that unit have:

- +1 AP.
- [LETHAL HITS].

Rokkit Barrage

In your Shooting phase, when this unit has shot, select one enemy unit hit by those attacks. That unit makes a battle-shock roll, with -1 to that battle-shock roll.

4

ANGRIFF

5

NAHKAMPF

Choppa

R	A	WS	S	AP	D
Melee	4	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Gitstikka

R	A	WS	S	AP	D
Melee	3	3+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

► **Smash Hammer - Hunter (Hunter: MONSTER/VEHICLE)**

R	A	WS	S	AP	D
Melee	3	3+	12	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

► **Smash Hammer - Standard**

R	A	WS	S	AP	D
Melee	3	3+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 4+ · 3 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6-9	S5	S3-4	S1-2

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
4+	5+	6+	-	-

REGELN & KEYWORDS KURZ

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Nob

5x Tankbusta w/ Busta Rokkit Launcha oder Tankbusta w/ Two Busta Rokkit Launchas oder Tankbusta w/ Pulsa rokkit

Ausrüstung: Rokkit pistol, ► Busta Rokkit Launcha - Hunter (Hunter: MONSTER/VEHICLE), ► Busta Rokkit Launcha - Standard, Choppa, Gitstikka, ► Smash Hammer - Hunter (Hunter: MONSTER/VEHICLE), ► Smash Hammer - Standard

▪ Each Nob must be equipped with 2 of: Rokkit Pistol, Smash Hammer.