ORKS

BIGBOSS

Support | Waaagh!

M	T	SV	W	LD	OC
6"	5	4+	5	7+	1

50 PTS
Base 40mm

1 KOMMANDO

—

2 BEWEGUNG

—

3 BESCHUSS

Slugga — CLOSE-QUARTERS

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
12"	1	5+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

4 ANGRIFF

—

5 NAHKAMPF

Big Choppa — PRECISION

R	A	WS	S	AP	D
Melee	5	3+	7	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–3	T4–6	T7	T8–13	T14+

Sumfin' to Prove
This unit's melee attacks have +1 to hit rolls.

◆ VERTEIDIGUNG

—

∞ IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W5 · RW 4+ · 5 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S10+	S6–9	S5	S3–4	S1–2

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4+	5+	6+	–	–

REGELN & KEYWORDS KURZ

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Bigboss

Ausrüstung: Slugga, Big Choppa

Anführer

This model can be attached to the following units:
- BOYZ
- BREAKA BOYZ
- NOBZ

KEYWORDS Infantry, Character, Bigboss, Support · **FRAKTION** Orks