

ORKS

PAINBOSS

Support

Waaagh!

M

6"

T

5

SV

4+

W

4

LD

7+

OC

1

RW

6+

60 PTS

Base 40mm



1 KOMMANDO

Push Dat Bit Back In
(Once per battle, per unit)

In your Command phase, select one friendly BEAST SNAGGA unit within 6" of this unit. That unit heals 3 wounds. Place a Grot Orderly token next to the unit, removing it when this ability is used.

2 BEWEGUNG

—

3 BESCHUSS

—

4 ANGRIFF

—

5 NAHKAMPF

Beast Snagga Klaw

ANTI-MONSTER/VEHICLE 4+

R	A	WS	S	AP	D
Melee	3	3+	10	-2	2

VERWUNDET

2+ T1–5	3+ T6–9	4+ T10	5+ T11–19	6+ T20+
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VERTEIDIGUNG

Hardy Bioniks

Attacks that target this unit with a S greater than this unit's T have -1 to wound rolls.

IMMER / EINMALIG

Runnin' wiv da Herd

While this model is attached to a MOUNTED unit, this model:

- Does not have INFANTRY.
- Has MOBILE and MOUNTED.
- Has +4" M.

GEGEN DIESE EINHEIT

W5 · RW 4+ · 6++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6–9	4+ S5	5+ S3–4	6+ S1–2
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RETTUNGSWURF JE DS

DS 0 4+	DS -1 5+	DS -2 6+	DS -3 6++	DS -4 6++
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REGELN & KEYWORDS KURZ

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Painboss

Ausrüstung: Beast Snagga Klaw

Anführer

This model can be attached to the following unit:

- BEAST SNAGGA BOYZ
- SQUIGHOG BOYZ

KEYWORDS Character, Infantry, Beast Snagga, Painboss, Support · FRAKTION Orks