

ORKS

RUNTHERD

Support

Waaagh!

M6"

T5

SV5+

W3

LD7+

OC1

10 PTS

Base 32mm



1KOMMANDO

That'll Learn Ya (Once per battle round, per unit)

When this unit becomes battle-shocked, if this unit contains 4+ Gretchin models, you can roll one D3:

- That number of Gretchin models in this unit are destroyed.

- That unit is no longer battle-shocked.

2BEWEGUNG

3BESCHUSS

SluggaCLOSE-QUARTERS

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
12"	1	5+	4	0	1

VERWUNDET

2+ T1-2	3+ T3	4+ T4	5+ T5-7	6+ T8+
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4ANGRIFF

5NAHKAMPF

Runtherd's Toolz

R	A	WS	S	AP	D
Melee	3	3+	5	0	1

VERWUNDET

2+ T1-2	3+ T3-4	4+ T5	5+ T6-9	6+ T10+
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VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W5 · RW 5+ · 3 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6-9	4+ S5	5+ S3-4	6+ S1-2
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RETTUNGSWURF JE DS

DS 0 5+	DS -1 6+	DS -2 -	DS -3 -	DS -4 -
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REGELN & KEYWORDS KURZ

Support Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Runtherd

Ausrüstung: Slugga, Runtherd's Toolz

Anführer

This model can be attached to the following units:

- GRETCHIN

KEYWORDS Infantry, Character, Support, Runtherd · FRAKTION Orks