

1KOMMANDO

2BEWEGUNG

Pilin' Out

In your opponent's Movement phase, when an enemy unit ends a move within 8" of this model, units embarked within this model can make a disembark move using the rapid disembark move.

3BESCHUSS

Dual Big Shoota

LETHAL HITS: NON-MONSTER/VEHICLE

RAPID FIRE 4

R	A	BS	S	AP	D
36"	6	5+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

► Rokkit Launcha - Blasta BLAST 2

R	A	BS	S	AP	D
24"	2	5+	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3	T4	T5-7	T8+

► Rokkit Launcha - Busta

R	A	BS	S	AP	D
24"	2	5+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

4ANGRIFF

5NAHKAMPF

Buzzsaw CLEAVE 1 EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	2	3+	6	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Grabbin' Klaw EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	2	3+	10	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

Spiked Ram CLEAVE 1

R	A	WS	S	AP	D
Melee	3	3+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W8 · RW 4+ · 6++ · 10 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S16+	S9-15	S8	S5-7	S1-4

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
4+	5+	6+	6++	6++

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Firing Deck 12 This ability always takes the form Firing Deck X.

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

1x Trukk

Ausrüstung: Dual Big Shoota, ► Rokkit Launcha - Blasta, ► Rokkit Launcha - Busta, Buzzsaw, Grabbin' Klaw, Spiked Ram

- This model can replace its Dual Big Shoota with Rokkit Launcha.
- This model can be equipped with one of: Grabbin' Klaw, Buzzsaw.

Transport

This model has a transport capacity of 12 ORKS INFANTRY models. It cannot transport GHAZGHKULL THRAKA/JUMP PACK models. Each MEGAARMOUR model takes up the space of 2 models.