ORKS

WARBIKERS

Waaagh!

M	T	SV	W	LD	OC	RW
12"	6	4+	3	7+	2	6+

75–140 PTS

Base 75x42mm Oval Base

1 KOMMANDO

—

2 BEWEGUNG

—

3 BESCHUSS

Dual Dakkagun — ASSAULT

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
18"	6	5+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

➤ Dual Kombi-rokkit - Busta Rokkit — ASSAULT

R	A	BS	S	AP	D
24"	2	5+	10	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

➤ Dual Kombi-rokkit - Dakkagun — ASSAULT

LETHAL HITS: NON-MONSTER/VEHICLE

R	A	BS	S	AP	D
18"	6	5+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

4 ANGRIFF

High-speed Carnage

If this unit made a charge move this turn, this unit's melee attacks have:
- +1 S and D.

5 NAHKAMPF

Choppa

R	A	WS	S	AP	D
Melee	3	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

Kustom Choppa

R	A	WS	S	AP	D
Melee	4	3+	5	-2	2

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

◆ VERTEIDIGUNG

—

∞ IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W6 · RW 4+ · 6++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S12+	S7–11	S6	S4–5	S1–3

RETTUNGSWURF JE DS

DS 0	DS −1	DS −2	DS −3	DS −4
4+	5+	6+	6++	6++

REGELN & KEYWORDS KURZ

Waaagh! Friendly ORKS with this ability can: - Re-roll advance rolls.

AUFSTELLUNG

2-5x Warbiker
1x Biker Nob

Ausrüstung: Dual Dakkagun, ➤ Dual Kombi-rokkit - Busta Rokkit, ➤ Dual Kombi-rokkit - Dakkagun, Choppa, Kustom Choppa

KEYWORDS Mounted, Warbikers, Speed Freeks, Explosives · **FRAKTION** Orks