

BATTLEWAGON

M	T	SV	W	LD	OC	
10"	11	3+	16	7+	5	6+

AUFSTELLUNG

1x Battlewagon (Hull)

Equipped with: Big Shoota, Crushin' Bulk, Grabbin' Klaw, Wreckin' Ball

Wargear Options:

- This model can be equipped with 1x Grabbin' Klaw.
- This model can be equipped with 1x Wreckin' Ball.
- This model can be equipped with up to 4x Big Shoota.

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Big Shoota LETHAL HITS: NON-MONSTER/VEHICLE, RAPID FIRE 2	36"	3	5+	5	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Crushin' Bulk CLEAVE 1	Melee	6	3+	8	-2	2
Grabbin' Klaw EXTRA ATTACKS	Melee	2	3+	10	-2	2
Wreckin' Ball CLEAVE 2, EXTRA ATTACKS	Melee	1	3+	10	0	D6

ABILITIES

RULES - Deadly Demise D6, Firing Deck 11, Waaagh!

Mobile Fortress

Ranged attacks that target this unit have -1 D.

Battlewagon (Transport)

Capacity: This model has a transport capacity of 22 ORKS INFANTRY models. Each MEGA ARMOUR/JUMP PACK model takes up the space of 2 models. Each GHAZGHKULL THRAKA model takes up the space of 4 models.

