

# BIGBOSS

|    |   |    |   |    |    |
|----|---|----|---|----|----|
| M  | T | SV | W | LD | OC |
| 6" | 5 | 4+ | 5 | 7+ | 1  |

**AUFSTELLUNG**  
1x Bigboss (40mm)  
**Equipped with:** Slugga, Big Choppa

## RANGED WEAPONS

| WEAPON                                                                    | RANGE | A | BS | S | AP | D |
|---------------------------------------------------------------------------|-------|---|----|---|----|---|
| Slugga<br><small>CLOSE-QUARTERS, LETHAL HITS: NON-MONSTER/VEHICLE</small> | 12"   | 1 | 5+ | 4 | 0  | 1 |

## MELEE WEAPONS

| WEAPON                                 | RANGE | A | WS | S | AP | D |
|----------------------------------------|-------|---|----|---|----|---|
| Big Choppa<br><small>PRECISION</small> | Melee | 5 | 3+ | 7 | -2 | 2 |

## ABILITIES

**CORE** - Support

**RULES** - Support, Waaagh!

**Sumfin' to Prove**  
This unit's melee attacks have +1 to hit rolls.

**Leader**  
This model can be attached to the following units:

- BOYZ
- BREAKA BOYZ
- NOBZ

