

MEK

M	T	SV	W	LD	OC
6"	5	5+	4	7+	1

AUFSTELLUNG

1x Mek (32mm)

Equipped with: Kustom Mega-slugga, Mek's Toolz



⦿ **RANGED WEAPONS**

WEAPON	RANGE	A	BS	S	AP	D
Kustom Mega-slugga <small>CLOSE-QUARTERS, HAZARDOUS</small>	12"	3	4+	8	-2	3

⌘ **MELEE WEAPONS**

WEAPON	RANGE	A	WS	S	AP	D
Mek's Toolz	Melee	3	3+	5	0	1

ABILITIES

CORE - Support

RULES - Support, Waaagh!

Clever Know-wotz

In your Movement phase, at the start or end of this unit's move, you can select one friendly ORKS VEHICLE model (excluding AIRCRAFT/TITANIC models) within 3" of this model:

- That VEHICLE model heals D3 wounds.
- That VEHICLE model's attacks have +1 to hit rolls until the start of your next Movement phase.

Kustom Dakka

This unit's ranged attacks have [IGNORES COVER].

Leader

This model can be attached to the following units:

- BOYZ
- FLASH GITZ
- MEK GUNZ
- NOBZ
- TANKBUSTAS

