MORKANAUT

M	T	SV	W	LD	OC	
9"	12	2+	20	7+	8	5+

AUFSTELLUNG

1x Morkanaut (170x109mm Oval Base)

Equipped with: 2x Dual Big Shoota, Kustom Mega-blasta, Kustom Mega-zappa, ➤ Rokkit Launcha - Blasta, ➤ Rokkit Launcha - Busta, Klaw of Mork

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
2x Dual Big Shoota LETHAL HITS: NON-MONSTER/VEHICLE, RAPID FIRE 4	36"	6	4+	5	0	1
Kustom Mega-blasta HAZARDOUS	24"	3	4+	9	-2	3
Kustom Mega-zappa BLAST 1, HAZARDOUS	36"	3	4+	12	-2	4
➤ Rokkit Launcha - Blasta BLAST 2	24"	2	4+	5	0	1
➤ Rokkit Launcha - Busta	24"	2	4+	10	-2	3

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Klaw of Mork CLEAVE 2	Melee	5	3+	18	-3	6

ABILITIES

RULES - Deadly Demise D6, Super-Heavy Walker, Waaagh!

Big an' Shooty
In your Shooting phase, this unit's ranged attacks can re-roll hit rolls of 1.

Gut Hatch
In your Movement phase, when this unit ends a normal move, units embarked within this unit can make an assault disembark move.

Morkanaut (Transport)
Capacity: This model has a transport capacity of 12 ORKS INFANTRY models. In cannot transport GHAZGHKULL THRAKA models. Each MEGA ARMOUR/JUMP PACK model takes up the space of 2 models.

KEYWORDS: Vehicle, Titanic, Towering, Transport, Walker, Morkanaut