STOMPA

M	T	SV	W	LD	OC
10"	14	2+	30	6+	12

5+

AUFSTELLUNG

1x Stompa (Hull)

Equipped with: Big Shoota, Deffkannon and Supa-rokkits, Skorcha, Twin big shoota, ➤ Supa-gatler - Aimed, ➤ Supa-gatler - Point Blank, Mega-choppa

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Big Shoota LETHAL HITS: NON-MONSTER/VEHICLE, RAPID FIRE 2	36"	3	5+	5	0	1
Deffkannon and Supa-rokkits BLAST 2	72"	12	5+	14	-3	D6+2
Skorcha BLAST 2, TORRENT	12"	3	-	5	-1	1
Twin big shoota RAPID FIRE 2, TWIN-LINKED	36"	3	5+	5	0	1
➤ Supa-gatler - Aimed LETHAL HITS: NON-MONSTER/VEHICLE, SUSTAINED HITS 1	24"	30	5+	7	-2	2
➤ Supa-gatler - Point Blank TORRENT	12"	3D6+3	-	7	-2	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D

ABILITIES

RULES - Deadly Demise 2D6, Super-Heavy Walker, Waaagh!

Idol of Belligerence
In your Movement phase, when a unit embarked within this unit is selected to make a disembark move, that unit is riled up until the start of your next turn.

Waaagh! Effigy
This unit is riled up.

Stompa (Transport)
Capacity: This model has a transport capacity of 22 ORKS INFANTRY models. Each MEGA ARMOUR/JUMP PACK model takes up the space of 2 models. Each GHAZGHKULL THRAKA model takes up the space of 4 models.

KEYWORDS: Vehicle, Transport, Titanic, Towering, Walker, Stompa, Frame

Mega-choppa CLEAVE 4	Melee	6	3+	24	-4	10