

# TRUKK

|     |   |    |    |    |    |    |
|-----|---|----|----|----|----|----|
| M   | T | SV | W  | LD | OC |    |
| 12" | 8 | 4+ | 10 | 7+ | 2  | 6+ |

## AUFSTELLUNG

1x Trukk (Hull)

**Equipped with:** Dual Big Shoota, ► Rokkit Launcha - Blasta, ► Rokkit Launcha - Busta, Buzzsaw, Grabbin' Klaw, Spiked Ram

### Wargear Options:

- This model can replace its Dual Big Shoota with Rokkit Launcha.
- This model can be equipped with one of: Grabbin' Klaw, Buzzsaw.

## RANGED WEAPONS

| WEAPON                                                            | RANGE | A | BS | S  | AP | D |
|-------------------------------------------------------------------|-------|---|----|----|----|---|
| Dual Big Shoota<br>LETHAL HITS: NON-MONSTER/VEHICLE, RAPID FIRE 4 | 36"   | 6 | 5+ | 5  | 0  | 1 |
| ► Rokkit Launcha - Blasta<br>BLAST 2                              | 24"   | 2 | 5+ | 4  | 0  | 1 |
| ► Rokkit Launcha - Busta                                          | 24"   | 2 | 5+ | 10 | -2 | 3 |

## MELEE WEAPONS

| WEAPON                             | RANGE | A | WS | S | AP | D |
|------------------------------------|-------|---|----|---|----|---|
| Buzzsaw<br>CLEAVE 1, EXTRA ATTACKS | Melee | 2 | 3+ | 6 | -1 | 2 |

## ABILITIES

**RULES** - Deadly Demise D3, Firing Deck 12, Waaagh!

### Pilin' Out

In your opponent's Movement phase, when an enemy unit ends a move within 8" of this model, units embarked within this model can make a disembark move using the rapid disembark mode.

### Trukk (Transport)

Capacity: This model has a transport capacity of 12 ORKS INFANTRY models. It cannot transport GHAZGHKULL THRAKA/JUMP PACK models. Each MEGAARMOUR model takes up the space of 2 models.



Grabbin' Klaw

EXTRA ATTACKS

Melee 2 3+ 10 -2 2

Spiked Ram

CLEAVE 1

Melee 3 3+ 6 0 1

