

TYRANIDS

BROODLORD

Leader

Scouts 8"

Shadow in the Warp

Synapse

M8"

T5

SV4+

W6

LD7+

OC1

RW4+

80 PTS

Base 75x42mm Oval Base



1KOMMANDO

—

2BEWEGUNG

—

3BESCHUSS

—

4ANGRIFF

—

5NAHKAMPF

Broodlord Claws and Talons

DEVASTATING WOUNDSTWIN-LINKED

R	A	WS	S	AP	D
Melee	5	2+	6	-2	2

VERWUNDET

2+ T1–3	3+ T4–5	4+ T6	5+ T7–11	6+ T12+
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VERTEIDIGUNG

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IMMER / EINMALIG

Vicious Insight

While this model is leading a unit, weapons equipped by models in that unit have the [DEVASTATING WOUNDS] ability.

GEGEN DIESE EINHEIT

W5 · RW 4+ · 4++ · 6 LP je Modell

WIRD VERWUNDET MIT

2+ S10+	3+ S6–9	4+ S5	5+ S3–4	6+ S1–2
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RETTUNGSWURF JE DS

DS 0 4+	DS –1 4++	DS –2 4++	DS –3 4++	DS –4 4++
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REGELN & KEYWORDS KURZ

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

Scouts 8" This ability always takes the form Scouts X".

Shadow in the Warp If your Army Faction is TYRANIDS, once per battle, in either player's Command phase, if one or more units from your army with this ability are on the battlefield, you ca...

Synapse If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Broodlord

Ausrüstung: Broodlord Claws and Talons

Anführer

This model can be attached to the following unit:

- Genestealers

KEYWORDS Infantry, Character, Psyker, Broodlord, Great Devourer, Vanguard Invader, Synapse, Leader · FRAKTION Tyranids