

TYRANIDS

CARNIFEXES

Deadly Demise 1 Synapse

M	T	SV	W	LD	OC
8"	9	2+	8	8+	3

Base 105x70mm Oval Base



1

KOMMANDO

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2

BEWEGUNG

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3

BESCHUSS

Bio-plasma

ASSAULT

BLAST

R	A	BS	S	AP	D
12"	D3	4+	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Deathspitters with slimer maggots

R	A	BS	S	AP	D
24"	6	4+	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Devourers with brainleech worms

R	A	BS	S	AP	D
18"	12	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

Heavy venom cannon

BLAST

R	A	BS	S	AP	D
36"	D3	4+	9	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-8	T9	T10-17	T18+

Spine banks

ASSAULT

R	A	BS	S	AP	D
6"	5	4+	5	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Stranglethorn cannon

BLAST

R	A	BS	S	AP	D
36"	D6+1	4+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Blistering Assault

In your opponent's Shooting phase, when an enemy unit has shot, if a model in this unit lost a wound as a result of those attacks, this unit can make a surge move of up to D6+2".

4

ANGRIFF

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5

NAHKAMPF

Carnifex crushing claws

R	A	WS	S	AP	D
Melee	4	4+	12	-3	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1-6	T7-11	T12	T13-23	T24+

Carnifex extra scything talons

EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	2	4+	9	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-8	T9	T10-17	T18+

Carnifex scything talons

R	A	WS	S	AP	D
Melee	6	4+	9	-2	3

VERWUNDET

2+	3+	4+	5+	6+
T1-4	T5-8	T9	T10-17	T18+

Chitinous claws and teeth

R	A	WS	S	AP	D
Melee	4	4+	6	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

VERTEIDIGUNG

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IMMER / EINMALIG

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GEGEN DIESE EINHEIT

W9 · RW 2+ · 8 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S18+	S10-17	S9	S5-8	S1-4

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	6+

REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

Synapse If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

AUFSTELLUNG

1-2x Carnifex - Equipped with: Chitinous claws and teeth, Bio-plasma, Spine banks, Deathspitters with slimer maggots, Devourers with brainleech worms, Carnifex crushing claws, Carnifex scything talons, Heavy venom cannon, Stranglethorn cannon, Carnifex extra scything talons

This model can replace its Carnifex scything talons with Deathspitters with slimer maggots, Devourers with brainleech worms or Carnifex crushing claws.

This model can replace its Carnifex extra scything talons with Heavy venom cannon, Stranglethorn cannon, Deathspitters with slimer maggots, Devourers with brainleech worms or Carnifex crushing claws.