

TYRANIDS

HARRIDAN

Deadly Demise 2D6

Hover

Synapse

M

14"

T

10

SV

3+

W

30

LD

8+

OC

0

610 PTS

Base Unique



1

KOMMANDO

—

2

BEWEGUNG

—

3

BESCHUSS

2x Dire bio-cannon

BLAST

R	A	BS	S	AP	D
48"	D6+6	3+	10	-3	3

VERWUNDET

2+	3+	4+	5+	6+
T1–5	T6–9	T10	T11–19	T20+

Frenzied Metabolism

Each time this model is selected to shoot, you can use this ability. If you do, until the end of the phase, each time this model makes an attack, add 1 to the Wound roll. After resolving those attacks, roll one D6: on a 2+, this model suffers D3 mortal wounds.

4

ANGRIFF

—

5

NAHKAMPF

Gargantuan scything talons

R	A	WS	S	AP	D
Melee	6	3+	14	-2	D6

VERWUNDET

2+	3+	4+	5+	6+
T1–7	T8–13	T14	T15–27	T28+

VERTEIDIGUNG

—

∞

IMMER / EINMALIG

—

GEGEN DIESE EINHEIT

W10 · RW 3+ · 30 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S20+	S11–19	S10	S6–9	S1–5

RETTUNGSWURF JE DS

DS 0	DS –1	DS –2	DS –3	DS –4
3+	4+	5+	6+	–

Damaged: 1-10 wounds remaining

While this model has 1-10 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise 2D6 This ability always takes the form Deadly Demise X.

Hover Each time this unit takes to the skies (21.03), do not subtract 2" from the maximum distance.

Synapse If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

AUFSTELLUNG

1x Harridan

Ausrüstung: 2x Dire bio-cannon, Gargantuan scything talons

Transport

This model has a transport capacity of 20 GARGOYLES models and 1 WINGED TYRANID PRIME model.

KEYWORDS Monster, Titanic, Fly, Transport, Great Devourer, Harridan · FRAKTION Tyranids