

TYRANIDS

HARUSPEX

Deadly Demise D3

Synapse

M8"

T11

SV3+

W14

LD8+

OC4

125 PTS

Base 120x92mm Oval Base



1KOMMANDO

Grisly Spectacle

Each time this model is selected to fight, after resolving its attacks, if one or more enemy units were destroyed by those attacks, each enemy unit within 6" of this model must take a Battle-shock test.

2BEWEGUNG

3BESCHUSS

Grasping tonguePRECISION

R	A	BS	S	AP	D
12"	1	3+	6	-2	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-5	T6	T7-11	T12+

4ANGRIFF

5NAHKAMPF

Ravenous maw

R	A	WS	S	AP	D
Melee	14	3+	7	-1	2

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

Shovelling clawsEXTRA ATTACKS

R	A	WS	S	AP	D
Melee	4	3+	14	-2	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1-7	T8-13	T14	T15-27	T28+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W11 · RW 3+ · 14 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S22+	S12-21	S11	S6-10	S1-5

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	-

Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Synapse If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRAATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

PRECISION While resolving attacks made with one or more [PRECISION] weapons, at the start of the Allocation Order step (05.03), if the target unit contains one or more CHARACTER m...

AUFSTELLUNG

1x Haruspex

Ausrüstung: Grasping tongue, Ravenous maw, Shovelling claws

KEYWORDS Monster, Great Devourer, Haruspex, Harvester · FRAKTION Tyranids