

TYRANIDS

HIEROPHANT

Deadly Demise 2D6

Synapse

M

12"

T

14

SV

2+

W

30

LD

8+

OC

12

RW

5+

810 PTS

Base Hull



1 KOMMANDO

Apex-beast

Each time this model makes an attack that targets a unit that is Battle-shocked, add 1 to the Hit roll.

2 BEWEGUNG

Stalking Forward

Each time this model makes a Normal, Advance or Fall Back move, it can move over models (excluding TITANIC models) and terrain features that are 4" or less in height as if they were not there.

3 BESCHUSS

Bio-plasma torrent

ASSAULT

TORRENT

R	A	BS	S	AP	D
12"	3D6	N/A	7	-2	1

VERWUNDET

2+	3+	4+	5+	6+
T1-3	T4-6	T7	T8-13	T14+

2× Dire bio-cannon

BLAST

R	A	BS	S	AP	D
48"	D6+6	3+	10	-3	3

VERWUNDET

2+	3+	4+	5+	6+
T1-5	T6-9	T10	T11-19	T20+

4 ANGRIF

5 NAHKAMPF

Lashwhip pods

EXTRA ATTACKS

R	A	WS	S	AP	D
Melee	10	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1-2	T3-4	T5	T6-9	T10+

Titanic scything talons

R	A	WS	S	AP	D
Melee	8	3+	20	-2	D6+1

VERWUNDET

2+	3+	4+	5+	6+
T1-10	T11-19	T20	T21-39	T40+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W14 · RW 2+ · 5++ · 30 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S28+	S15-27	S14	S8-13	S1-7

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
2+	3+	4+	5+	5++

Damaged: 1-10 wounds remaining

While this model has 1-10 wounds remaining, subtract 6 from this model's Objective Control characteristic and each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise 2D6

This ability always takes the form Deadly Demise X.

Synapse

If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

ASSAULT

Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

EXTRA ATTACKS

Each time a unit containing one or more models with an [EXTRA ATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.

TORRENT

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

1x Hierophant

Ausrüstung:

Bio-plasma torrent, 2x Dire bio-cannon, Lashwhip pods, Titanic scything talons

Transport

This model has a transport capacity of 20 TYRANIDS INFANTRY models. Each model with a Wounds characteristic of more than 1 takes up the space of 3 models. This model cannot transport models that can FLY.

KEYWORDS

Monster, Titanic, Towering, Transport, Great Devourer, Hierophant, Frame

FRAKTION

Tyranids