

TYRANIDS

NEUROGAUNTS

Synapse

M6"

T3

SV6+

W1

LD8+

OC1

45-90 PTS

Base 25mm,
Nodebeasts: 28.5mm



1KOMMANDO

2BEWEGUNG

3BESCHUSS

4ANGRIFF

5NAHKAMPF

Chitinous claws and teeth

RMelee

A1

WS4+

S3

AP0

D1

VERWUNDET

2+T1

3+T2

4+T3

5+T4-5

6+T6+

VERTEIDIGUNG

IMMER / EINMALIG

Neurocytes

While this unit is within Synapse Range of your friendly Tyranids unit (excluding Neurogaunt units), it has the Synapse keyword.

GEGEN DIESE EINHEIT

W3 · RW 6+ · 1 LP je Modell

WIRD VERWUNDET MIT

2+S6+

3+S4-5

4+S3

5+S2

6+S1

RETTUNGSWURF JE DS

DS 06+

DS -1-

DS -2-

DS -3-

DS -4-

REGELN & KEYWORDS KURZ

Synapse If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

AUFSTELLUNG

1-2x Neurogaunt Nodebeast
10-20x Neurogaunt

Ausrüstung: Chitinous claws and teeth

KEYWORDS Infantry, Great Devourer, Neurogaunts, Endless Multitude · FRAKTION Tyranids