

TYRANIDS

MALECEPTOR

Deadly Demise D3

Shadow in the Warp

Synapse

M8"

T11

SV3+

W14

LD7+

OC4

RW4+

180 PTS

Base 120x92mm Oval

Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Psychic overloadBLASTPSYCHIC

R18"

A

BSD6+3

SD3+

AP10

D-2

3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

4ANGRIFF

5NAHKAMPF

► Massive scything talons - strike

R

A

WS

S

AP

D

Melee3

3+

9

-2

D6+1

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

► Massive scything talons - sweep

R

A

WS

S

AP

D

Melee6

3+

7

-1

2

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

VERTEIDIGUNG

IMMER / EINMALIG

Encephalic Diffusion (Aura, Psychic)
While an enemy unit is within 6" of this model, each time a model in that unit makes an attack, subtract 1 from the Hit roll, and, if that enemy unit is Below Half-strength, subtract 1 from the Wound roll as well.

GEGEN DIESE EINHEIT

W11 · RW 3+ · 4++ · 14 LP je Modell

WIRD VERWUNDET MIT

2+S22+

3+S12-21

4+S11

5+S6-10

6+S1-5

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -24++

DS -34++

DS -44++

Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

REGELN & KEYWORDS KURZ

Deadly Demise D3 This ability always takes the form Deadly Demise X.

Shadow in the Warp If your Army Faction is TYRANIDS, once per battle, in either player's Command phase, if one or more units from your army with this ability are on the battlefield, you ca...

Synapse If your Army Faction is TYRANIDS, while a TYRANIDS unit from your army is within 6" of one or more friendly SYNAPSE models, that TYRANIDS unit is said to be within Synap...

BLAST Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

PSYCHIC Each time an attack is made with a [PSYCHIC] weapon, you can ignore any or all modifiers to that attack's BS or WS characteristic and any or all modifiers to the hit roll...

AUFSTELLUNG

1x Maleceptor

Ausrüstung: Psychic overload, ► Massive scything talons - strike, ► Massive scything talons - sweep

KEYWORDS Monster, Psyker, Great Devourer, Maleceptor, Synapse · FRAKTION Tyranids