BROODLORD

M	T	SV	W	LD	OC	
8"	5	4+	6	7+	1	4+

AUFSTELLUNG
1x Broodlord (75x42mm Oval Base)
Equipped with: Broodlord Claws and Talons

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Broodlord Claws and Talons DEVASTATING WOUNDS, TWIN-LINKED	Melee	5	2+	6	-2	2

ABILITIES

CORE - Leader

RULES - Leader, Scouts 8", Shadow in the Warp, Synapse

Hypnotic Gaze (Psychic)
At the start of the Fight phase, select one enemy unit within Engagement Range of this model. Until the end of the phase, each time a model in that unit makes an attack, subtract 1 from the Hit roll.

Vicious Insight
While this model is leading a unit, weapons equipped by models in that unit have the [**DEVASTATING WOUNDS**] ability.

Leader
This model can be attached to the following unit:

- Genestealers

KEYWORDS: Infantry, Character, Psyker, Broodlord, Great Devourer, Vanguard Invader, Synapse, Leader

WEAPON RULES

Devastating Wounds

Each time an attack made with a [**DEVASTATING WOUNDS**] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of mortal wounds equal to the D characteristic of that weapon. These are inflicted after resolving any normal damage inflicted by those attacks.

Mortal wounds inflicted by [**DEVASTATING WOUNDS**] weapons can damage a maximum of one model for each critical wound; any remaining mortal wounds inflicted by that attack are lost.

*Example: An attack made with a [**DEVASTATING WOUNDS**] weapon with a D characteristic of 3 results in a critical wound against an Intercessor Squad, so inflicts 3 mortal wounds. The first 2 mortal wounds are sufficient to destroy 1 Intercessor model, so the remaining mortal wound is lost.*

Twin-linked

Each time an attack is made with a [**TWIN-LINKED**] weapon, you can re-roll the wound roll.