

TYRANNOFEX

M	T	SV	W	LD	OC
9"	12	2+	16	8+	5

AUFSTELLUNG

1x Tyrannofex (120x92mm Oval Base)

Equipped with: Acid spray, Fleshborer hive, Rupture cannon, Stinger salvoes, Powerful limbs

Wargear Options:

- This model can replace its Rupture cannon with Fleshborer hive or Acid spray.

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Acid spray TORRENT	18"	D6+6	N/A	6	-2	2
Fleshborer hive HEAVY, SUSTAINED HITS 1, TWIN-LINKED	24"	20	3+	5	0	1
Rupture cannon HEAVY	48"	2	3+	18	-4	D6+6
Stinger salvoes	24"	8	3+	5	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Powerful limbs	Melee	4	3+	8	0	2

ABILITIES

RULES - Deadly Demise D6, Synapse

Damaged: 1-5 Wounds Remaining

While this model has 1-5 wounds remaining, each time this model makes an attack, subtract 1 from the Hit roll.

Resilient Organism

Once per battle, when an attack is allocated to this model, you can change the Damage characteristic of that attack to 0.



WEAPON RULES

Heavy

In your Shooting phase, each time an attack is made with a [HEAVY] weapon, add 1 to the hit roll if all of the following apply to the attacking unit:

- That unit is unengaged.
- That unit was not set up on the battlefield this turn.
- No model in that unit has moved more than 3" this turn.

Sustained Hits

This ability always takes the form [SUSTAINED HITS X]. Each time an attack made with a [SUSTAINED HITS] weapon results in a critical hit, that attack results in a number of additional hits on the target as denoted by X.

Example: An attack made with a [SUSTAINED HITS 2] weapon results in a critical hit. That attack therefore hits the target three times (once from the critical hit, and twice more from the [SUSTAINED HITS 2] ability).

Torrent

Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

Twin-linked

Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.