

VENOMTHROPES

M	T	SV	W	LD	OC
6"	5	4+	3	8+	1

AUFSTELLUNG

3-6x Venomthrope (40mm)

Equipped with: Toxic lashes

⌘ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Toxic lashes ANTI-INFANTRY 2+	Melee	5	3+	3	0	1

ABILITIES

RULES - Stealth, Synapse

Foul Spores (Aura)

Friendly TYRANIDS units within 6" of this unit have Stealth.

WEAPON RULES

Anti

This ability always takes the form [ANTI-X Y+]. Each time an attack is made with an [ANTI] weapon, if the target unit has the keyword denoted by X, an unmodified wound roll of Y+ is a critical wound.

Example: An attack made with an [ANTI-VEHICLE 4+] weapon against a Vehicle unit will result in a critical wound on an unmodified wound roll of 4+, while an attack made with an [ANTI-PSYKER 2+] weapon against a Psyker unit will result in a critical wound on an unmodified wound roll of 2+.

