

RUNTHERD - ORKS

M	T	Sv	W	LD	OC
6"	5	5+	2	7+	1

AUFSTELLUNG 1x Runtherd Equipped with: Slugga, Grot-smacka	KEYWORDS: - FACTION KEYWORDS: -
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⚙️ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Slugga CLOSE-QUARTERS	12"	1	5+	4	0	1

⚔️ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Grot-smacka	Melee	3	3+	5	0	1

CORE RULES

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with: - One or more of its [CLOSE-QUARTERS] weapons. - One or more of its other ranged weapons.
