

TECHNOMANCER

M	T	SV	W	LD	OC
10"	4	4+	4	6+	1

AUFSTELLUNG

1x Technomancer (50mm)

Equipped with: Staff of light

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Staff of light	18"	3	4+	5	-2	1

⚔ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Staff of light	Melee	2	4+	5	-2	1

ABILITIES

CORE - Support

RULES - Reanimation Protocols, Support

Rites of Reanimation

While this model is leading a unit, models in that unit have the Feel No Pain 5+ ability.

Technomancer

At the end of your Movement phase, select one friendly NECRONS model within 6" of the bearer. That model regains up to D3 lost wounds. Each model can only be selected for this ability once per turn.

Leader

This model can be attached to the following units:

- CANOPTEK WRAITHS
- IMMORTALS
- NECRON WARRIORS

